Playing with World-Building: Hands-On Practice

Fantasy/Sci-Fi Practice:

Setting Choice:	
See:	
Hear:	
Smell:	
Taste:	
Touch:	
Technology/Special Beasts/Magic etc:	
Geography/Topography:	
Characters' Shelters/Jobs	
Customs/Social Breakdown/Government etc	

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Historical Practice:

Character Perspective:
See:
Hear:
Smell:
Taste:
Touch:
Relationships with others in the community:
How does the political tensions affect their personal lives?
Potential conflicts because of the historical setting:

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Contemporary Practice:

Location:
Character perspective:
See:
Hear:
Smell:
Taste:
Touch:
What cultural differences are there?
How does this location differ from what they are used to?
What conflicts can arise because the story takes place in this setting?